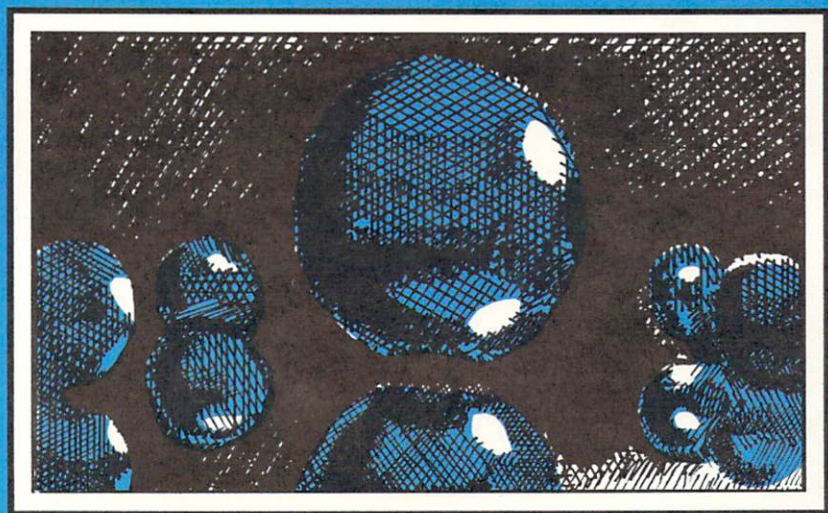# DISKETTE FOR THE BOOK

Amiga 3D Graphic Programming in BASIC

Abacus

Program Names:

Editor.bas
Editor.run
SetPoint.B
Tracer.run

Modules (dir)
    INIT.ASC
    SERVICE.ASC
    SetPoint.ASM
    SHADOW-INIT.ASC
    Shadowing.ASC
    SHOWILBM.C
    SYSTEM.ASC
    WIREMODEL-DRAW.ASC
    WIREMODEL-INPUT.ASC

c (dir)
        Showilbm
Screens (dir)
        Spheres.ILBM
        Tron.ILBM
Objects (dir)
        Amiga.LIST
        Amiga.MAT
        Atomium.LIST
        Atomium.MAT
        Crown.LIST
        Crown.MAT
        Cube.LIST
        Ellipse2.LIST
        House.LIST
        SnowSpeeder.LIST
        SnowSpeeder.MAT
        Spheres.LIST
        Spheres.MAT
        Standard.LIST
        StarShip.LIST

Includes Compiled Versions (A/C BASIC)
of the Ray Tracer Program

Abacus

5370 52nd Street SE • Grand Rapids, MI 49508

AMIGA 3D
GRAPHICS PROGRAMMING

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